come within the meaning and range of equivalency of the claims are to be embraced within their scope.

What is claimed is:

1. In a networked system that includes a client and a server, a method for discovering particular information on the networked system, the method comprising:

initiating a request at the client to discover the particular information, wherein the request is made using at least one of:

- (i) a broadcast procedure; and
- (ii) a multicast procedure;

receiving a response to the request from a server after a random delay time; and establishing a connection with the server.

- 10 2. A method as recited in claim 1, wherein the request is further made using a randomized exponential backoff strategy.
 - 3. A method as recited in claim 2, wherein the request identifies a particular part of a server where the particular information may be located.

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- 4. A method as recited in claim 2, wherein the client is a television that is configured to provide programming content.
- 5. A method as recited in claim 4, wherein the client is a television and the server is a computer device.
 - 6. A method as recited in claim 2, further comprising a step for receiving a second response to the request from a second server after the random delay time.

- 7. A method as recited in claim 6, wherein the step for establishing a connection further comprises a step for determining not to connect to the second sever.
- 8. A method as recited in claim 7, wherein the step for determining not to connect to the second server is based on at least one of:
 - (i) whether the client has established a connection with another server; and
 - (ii) a characteristic of the server which the client establishes a connection.
- 9. A method as recited in claim 8, wherein the characteristic of the server is a version of the server.
 - 10. A method as recited in claim 2, further comprising:

discovering a network disconnect;

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initiating a second request at the client to discover the particular information, wherein the second request is made using at least one of:

- (i) a broadcast procedure; and
- (iii) a multicast procedure;

receiving a subsequent response to the second request from the server after a random delay time; and

establishing a second connection with the server.

- 11. A method as recited in claim 10, wherein the request is further made using a randomized exponential backoff strategy.
- 12. A method as recited in claim 2, wherein the request uses a user datagram 5 protocol.

13. A networked system comprising:

a server coupled to a network; and

a client coupled to the network, wherein the client is configured to selectively provide a request on the network to discover the server, wherein the client is configured to selectively provide programming content to a viewer, and wherein the a request is made at least one of (i) a broadcast procedure and (ii) a multicast procedure.

14. A method as recited in claim 13, wherein the request is further made using a randomized exponential backoff strategy.

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- 15. A networked system as recited in claim 14, wherein the network is a home network.
- 16. A networked system as recited in claim 14, wherein the request identifies a particular part of the server where desirable information is located.
 - 17. A networked system as recited in claim 14, wherein the client is a television.
- 18. A networked system as recited in claim 17, wherein the client is a TV and the server is a computer device.
 - 19. A networked system as recited in claim 14, wherein the request uses a user datagram protocol.

- 20. A computer program product for implementing within a computer system a method for discovering particular information on the networked system, the computer program product comprising:
- a computer readable medium for providing computer program code means

 utilized to implement the method, wherein the computer program code means is

 comprised of executable code for implementing the steps for:

initiating a request at the client to discover the particular information, wherein the request is made using at least one of:

- (i) a broadcast procedure; and
- (ii) a multicast procedure;

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receiving a response to the request from a server after a random delay time; and

establishing a connection with the server.

- 15 21. A computer program product as recited in claim 20, wherein the request is further made using a randomized exponential backoff strategy.
 - 22. A computer program product as recited in claim 21, wherein the client is a television that is configured to provide programming content.
 - 23. A computer program product as recited in claim 21, wherein the client is a television and the server is a computer device.

- 24. A computer program product as recited in claim 21, wherein the computer program code means is further comprised of executable code for implementing a step for receiving a second response to the request from a second server after the random delay time.
- 5 25. A computer program product as recited in claim 24, wherein the step for establishing a connection further comprises a step for determining not to establish a connection to the second sever.
- 26. A computer program product as recited in claim 25, wherein the step for determining not to establish a connection to the second server is based on at least one of:
 - (i) whether the client has established a connection with another server; and
 - (ii) a characteristic of the server with which the client establishes a connection.

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27. A method as recited in claim 26, wherein the characteristic of the server is a version of the server.

28. A computer program product as recited in claim 21, wherein the computer program code means is further comprised of executable code for implementing:

discovering a network disconnect;

initiating a second request at the client to discover the particular information,

- 5 wherein the second request is made using at least one of:
 - (i) a broadcast procedure; and
 - (ii) a multicast procedure;

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receiving a subsequent response to the second request from the server after a random delay time; and

establishing a second connection with the server.

29. A method as recited in claim 28, wherein the request is further made using a randomized exponential backoff strategy.